

BioShock Vending Machine Items by Level

See end for notes

Type: Ammo

00 Buck N\$ 54 H\$ 41 L2\$ 27 # 6 Max 48 Standard Ammo

Location H? L2 Type

Level 1 - Medical Pavilion

VM 1 - Foyer	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
VM 2 - central medical bay - G & A pair to northwest of initial main Med Pavilion entrance	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
VM 3 - central medical bay - G & A pair to northwest of initial main Med Pavilion entrance	<input type="checkbox"/>	<input type="checkbox"/>	A
VM 4 - down the stairs in rear of central medical - at the stairs	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 5 - Surgery Foyer	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G

Level 2 - Neptune's Bounty

VM 6 - Bathysphere Station - Entrance to level	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 7 - Lower Wharf - Near Gatherer's Garden	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 8 - Upper Wharf - North end, near bottom of stairs to Wharfmaster	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 9 - Upper Wharf - South end, at security camera with Security Bullseye tonic	<input type="checkbox"/>	<input type="checkbox"/>	A
VM 10 - Fontaine Fisheries - Jet Postal	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 11 - Fontaine Fisheries - Fighting McDonagh	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G

Level 3 - Arcadia

VM 14 - Lower Concourse - W End	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 15 - Lower Rolling Hills - Entrance to Research Laboratories	<input type="checkbox"/>	<input type="checkbox"/>	A
VM 16 - Tree Farm - Before entrance to Farmer's Market	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 17 - Research Laboratories - West end, in wet room	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 4 - Farmer's Market

VM 19 - Main market - NE of main entrance, by Cheese shop	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 21 - Winery	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 5 - Fort Frolic

VM 22 - Lower Atrium - At Entrance	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 24 - Cocktail Lounge - Across from Marquis D'Epoque Tobacco	<input type="checkbox"/>	<input type="checkbox"/>	A
VM 27 - Poseidon Plaza - Inside entrance lobby, to left	<input type="checkbox"/>	<input type="checkbox"/>	A

Level 6 - Hephaestus

VM 31 - Bathysphere - Entrance to level	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 35 - Upper Heat Loss Monitoring	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 37 - Upper Workshops	<input type="checkbox"/>	<input type="checkbox"/>	A

Level 8 - Olympus Heights

VM 40 - Central Square - Inside the Bistro	<input type="checkbox"/>	<input type="checkbox"/>	A
VM 41 - Mercury Suites - Ground floor central square	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 9 - Apollo Square

VM 43 - Central gallows square - At Gatherer's Garden	<input type="checkbox"/>	<input type="checkbox"/>	A
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Level 10 - Point Prometheus

VM 47 - Failsafe Armored Escorts - Ground floor, SE of center, in open	<input type="checkbox"/>	<input type="checkbox"/>	A
VM 49 - Little Wonders Educational Facility - 2nd floor, West end	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 11 - Proving Grounds

VM 51 - Gift Shop	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 52 - Exit - At elevator to Fontaine	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 53 - Exit - At elevator to Fontaine	<input type="checkbox"/>	<input type="checkbox"/>	A

Antipersonnel Auto Rounds N\$ 1E H\$ 75 L2\$ 50 # 40 Max 180 Premium Ammo

<i>Location</i>	<i>H?</i>	<i>L2</i>	<i>Type</i>
Level 1 - Medical Pavilion			
VM 3 - central medical bay - G & A pair to northwest of initial main Med Pavilion entrance	<input type="checkbox"/>	<input checked="" type="checkbox"/>	A
Level 2 - Neptune's Bounty			
VM 9 - Upper Wharf - South end, at security camera with Security Bullseye tonic	<input type="checkbox"/>	<input checked="" type="checkbox"/>	A
Level 5 - Fort Frolic			
VM 23 - Lower Atrium - Inside Lower Atrium	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
VM 25 - Upper Atrium - Outside entrance to Poseidon Plaza	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
Level 6 - Hephaestus			
VM 32 - Central Control - N of entrance to Ryan's Office	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
VM 34 - Core - Bottom of Core	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
Level 9 - Apollo Square			
VM 45 - Hestia Chambers - Fontaine's Center For The Poor	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
Level 10 - Point Prometheus			
VM 47 - Failsafe Armored Escorts - Ground floor, SE of center, in open	<input type="checkbox"/>	<input checked="" type="checkbox"/>	A
Level 11 - Proving Grounds			
VM 53 - Exit - At elevator to Fontaine	<input type="checkbox"/>	<input checked="" type="checkbox"/>	A

Armor-piercing Pistol Roun N\$ 60 H\$ 45 L2\$ 30 # 6 Max 24 Premium Ammo

<i>Location</i>	<i>H?</i>	<i>L2</i>	<i>Type</i>
Level 1 - Medical Pavilion			
VM 1 - Foyer	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
VM 2 - central medical bay - G & A pair to northwest of initial main Med Pavilion entrance	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 3 - central medical bay - G & A pair to northwest of initial main Med Pavilion entrance	<input type="checkbox"/>	<input checked="" type="checkbox"/>	A
VM 5 - Surgery Foyer	<input type="checkbox"/>	<input type="checkbox"/>	G
Level 2 - Neptune's Bounty			
VM 6 - Bathysphere Station - Entrance to level	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
VM 7 - Lower Wharf - Near Gatherer's Garden	<input type="checkbox"/>	<input type="checkbox"/>	G
Level 3 - Arcadia			
VM 14 - Lower Concourse - W End	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 16 - Tree Farm - Before entrance to Farmer's Market	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 17 - Research Laboratories - West end, in wet room	<input type="checkbox"/>	<input type="checkbox"/>	G
Level 4 - Farmer's Market			
VM 19 - Main market - NE of main entrance, by Cheese shop	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 21 - Winery	<input type="checkbox"/>	<input type="checkbox"/>	G
Level 5 - Fort Frolic			
VM 22 - Lower Atrium - At Entrance	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
VM 28 - Poseidon Plaza - Inside entrance lobby, to right	<input type="checkbox"/>	<input type="checkbox"/>	G
Level 6 - Hephaestus			
VM 32 - Central Control - N of entrance to Ryan's Office	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
VM 34 - Core - Bottom of Core	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
Level 8 - Olympus Heights			
VM 41 - Mercury Suites - Ground floor central square	<input type="checkbox"/>	<input type="checkbox"/>	G
Level 10 - Point Prometheus			
VM 50 - Little Wonders Educational Facility - 1st floor, East end	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G

Electric Buck**N\$ 72 H\$ 54 L2\$ 36 # 6 Max 24 Premium Ammo****Location** **H? L2 Type****Level 1 - Medical Pavilion**VM 1 - Foyer G**Level 2 - Neptune's Bounty**VM 6 - Bathysphere Station - Entrance to level GVM 9 - Upper Wharf - South end, at security camera with Security Bullseye tonic AVM 10 - Fontaine Fisheries - Jet Postal G**Level 3 - Arcadia**VM 13 - Tea Garden - Upstairs NW GVM 15 - Lower Rolling Hills - Entrance to Research Laboratories A**Level 4 - Farmer's Market**VM 18 - Main market - Right & Downstairs from entrance G**Level 5 - Fort Frolic**VM 23 - Lower Atrium - Inside Lower Atrium GVM 25 - Upper Atrium - Outside entrance to Poseidon Plaza GVM 29 - Poseidon Plaza - Eve's Garden GVM 30 - Poseidon Plaza - Upstairs next to Sir Prize G**Level 6 - Hephaestus**VM 33 - Central Control - Big room with desk in middle, on way to Ryan's Off GVM 36 - Upper Workshops G**Level 7 - Rapture Central Control**VM 38 - Entrance - To the right G**Level 8 - Olympus Heights**VM 40 - Central Square - Inside the Bistro A**Level 9 - Apollo Square**VM 43 - Central gallows square - At Gatherer's Garden AVM 45 - Hestia Chambers - Fontaine's Center For The Poor G**Level 10 - Point Prometheus**VM 49 - Little Wonders Educational Facility - 2nd floor, West end G**Frag Grenade****N\$ 60 H\$ 45 L2\$ 30 # 3 Max 12 Standard Ammo****Location** **H? L2 Type****Level 2 - Neptune's Bounty**VM 8 - Upper Wharf - North end, near bottom of stairs to Wharfmaster GVM 9 - Upper Wharf - South end, at security camera with Security Bullseye tonic AVM 10 - Fontaine Fisheries - Jet Postal GVM 11 - Fontaine Fisheries - Fighting McDonagh G**Level 3 - Arcadia**VM 15 - Lower Rolling Hills - Entrance to Research Laboratories A**Level 4 - Farmer's Market**VM 20 - Apiary G**Level 5 - Fort Frolic**VM 24 - Cocktail Lounge - Across from Marquis D'Epoque Tobacco AVM 27 - Poseidon Plaza - Inside entrance lobby, to left AVM 29 - Poseidon Plaza - Eve's Garden GVM 30 - Poseidon Plaza - Upstairs next to Sir Prize G

Frag Grenade**N\$ 60 H\$ 45 L2\$ 30 # 3 Max 12 Standard Ammo****Location** **H? L2 Type****Level 6 - Hephaestus**

VM 33 - Central Control - Big room with desk in middle, on way to Ryan's Off	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 36 - Upper Workshops	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
VM 37 - Upper Workshops	<input type="checkbox"/>	<input type="checkbox"/>	A

Level 7 - Rapture Central Control

VM 38 - Entrance - To the right	<input type="checkbox"/>	<input type="checkbox"/>	G
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Level 8 - Olympus Heights

VM 39 - Central Square - NE of the Bistro	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 40 - Central Square - Inside the Bistro	<input type="checkbox"/>	<input type="checkbox"/>	A

Level 9 - Apollo Square

VM 43 - Central gallows square - At Gatherer's Garden	<input type="checkbox"/>	<input type="checkbox"/>	A
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Level 10 - Point Prometheus

VM 46 - Optimized Eugenics - 2nd story, on left just inside Optimized Eugenics	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 47 - Failsafe Armored Escorts - Ground floor, SE of center, in open	<input type="checkbox"/>	<input type="checkbox"/>	A
VM 48 - Failsafe Armored Escorts - Ground floor, SW of center, in room with ice blocking door	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 11 - Proving Grounds

VM 51 - Gift Shop	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 52 - Exit - At elevator to Fontaine	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 53 - Exit - At elevator to Fontaine	<input type="checkbox"/>	<input type="checkbox"/>	A

Incendiary Bolt**N\$ 80 H\$ 60 L2\$ 40 # 6 Max 24 Premium Ammo****Location** **H? L2 Type****Level 5 - Fort Frolic**

VM 23 - Lower Atrium - Inside Lower Atrium	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 24 - Cocktail Lounge - Across from Marquis D'Epoque Tobacco	<input type="checkbox"/>	<input checked="" type="checkbox"/>	A
VM 25 - Upper Atrium - Outside entrance to Poseidon Plaza	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 27 - Poseidon Plaza - Inside entrance lobby, to left	<input type="checkbox"/>	<input checked="" type="checkbox"/>	A
VM 28 - Poseidon Plaza - Inside entrance lobby, to right	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G

Level 6 - Hephaestus

VM 31 - Bathysphere - Entrance to level	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
VM 35 - Upper Heat Loss Monitoring	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
VM 37 - Upper Workshops	<input type="checkbox"/>	<input checked="" type="checkbox"/>	A

Level 9 - Apollo Square

VM 45 - Hestia Chambers - Fontaine's Center For The Poor	<input type="checkbox"/>	<input type="checkbox"/>	G
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Level 10 - Point Prometheus

VM 47 - Failsafe Armored Escorts - Ground floor, SE of center, in open	<input type="checkbox"/>	<input checked="" type="checkbox"/>	A
VM 49 - Little Wonders Educational Facility - 2nd floor, West end	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 11 - Proving Grounds

VM 53 - Exit - At elevator to Fontaine	<input type="checkbox"/>	<input checked="" type="checkbox"/>	A
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Liquid NitrogenN\$ 1E H\$ 75 L2\$ 50 # 100 Max 200 Premium AmmoLocation H? L2 Type**Level 3 - Arcadia**

VM 13 - Tea Garden - Upstairs NW	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 14 - Lower Concourse - W End	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
VM 16 - Tree Farm - Before entrance to Farmer's Market	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 4 - Farmer's Market

VM 18 - Main market - Right & Downstairs from entrance	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 19 - Main market - NE of main entrance, by Cheese shop	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
VM 20 - Apiary	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G

Level 5 - Fort Frolic

VM 22 - Lower Atrium - At Entrance	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
VM 23 - Lower Atrium - Inside Lower Atrium	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 25 - Upper Atrium - Outside entrance to Poseidon Plaza	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 6 - Hephaestus

VM 36 - Upper Workshops	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 37 - Upper Workshops	<input type="checkbox"/>	<input checked="" type="checkbox"/>	A

Level 9 - Apollo Square

VM 42 - Entrance	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 44 - Artemis Suites - Ground floor	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 10 - Point Prometheus

VM 48 - Failsafe Armored Escorts - Ground floor, SW of center, in room with ice blocking door	<input type="checkbox"/>	<input type="checkbox"/>	G
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Machine Gun RoundsN\$ 60 H\$ 45 L2\$ 30 # 40 Max 360 Standard AmmoLocation H? L2 Type**Level 1 - Medical Pavilion**

VM 2 - central medical bay - G & A pair to northwest of initial main Med Pavilion entrance	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 3 - central medical bay - G & A pair to northwest of initial main Med Pavilion entrance	<input type="checkbox"/>	<input type="checkbox"/>	A
VM 4 - down the stairs in rear of central medical - at the stairs	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 5 - Surgery Foyer	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 2 - Neptune's Bounty

VM 6 - Bathysphere Station - Entrance to level	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 7 - Lower Wharf - Near Gatherer's Garden	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 8 - Upper Wharf - North end, near bottom of stairs to Wharfmaster	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 9 - Upper Wharf - South end, at security camera with Security Bullseye tonic	<input type="checkbox"/>	<input type="checkbox"/>	A
VM 11 - Fontaine Fisheries - Fighting McDonagh	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 3 - Arcadia

VM 15 - Lower Rolling Hills - Entrance to Research Laboratories	<input type="checkbox"/>	<input type="checkbox"/>	A
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Level 4 - Farmer's Market

VM 20 - Apiary	<input type="checkbox"/>	<input type="checkbox"/>	G
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Level 5 - Fort Frolic

VM 22 - Lower Atrium - At Entrance	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 24 - Cocktail Lounge - Across from Marquis D'Epoque Tobacco	<input type="checkbox"/>	<input type="checkbox"/>	A
VM 27 - Poseidon Plaza - Inside entrance lobby, to left	<input type="checkbox"/>	<input type="checkbox"/>	A
VM 29 - Poseidon Plaza - Eve's Garden	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 30 - Poseidon Plaza - Upstairs next to Sir Prize	<input type="checkbox"/>	<input type="checkbox"/>	G

Machine Gun Rounds ***N\$ 60 H\$ 45 L2\$ 30 # 40 Max 360 Standard Ammo***

Location ***H? L2 Type***

Level 6 - Hephaestus

VM 32 - Central Control - N of entrance to Ryan's Office	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 34 - Core - Bottom of Core	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 37 - Upper Workshops	<input type="checkbox"/>	<input type="checkbox"/>	A

Level 8 - Olympus Heights

VM 39 - Central Square - NE of the Bistro	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 40 - Central Square - Inside the Bistro	<input type="checkbox"/>	<input type="checkbox"/>	A

Level 9 - Apollo Square

VM 43 - Central gallows square - At Gatherer's Garden	<input type="checkbox"/>	<input type="checkbox"/>	A
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Level 10 - Point Prometheus

VM 47 - Failsafe Armored Escorts - Ground floor, SE of center, in open	<input type="checkbox"/>	<input type="checkbox"/>	A
VM 50 - Little Wonders Educational Facility - 1st floor, East end	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 11 - Proving Grounds

VM 51 - Gift Shop	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 52 - Exit - At elevator to Fontaine	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 53 - Exit - At elevator to Fontaine	<input type="checkbox"/>	<input type="checkbox"/>	A

Napalm ***N\$ 75 H\$ 57 L2\$ 40 # 100 Max 400 Standard Ammo***

Location ***H? L2 Type***

Level 3 - Arcadia

VM 13 - Tea Garden - Upstairs NW	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 14 - Lower Concourse - W End	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
VM 15 - Lower Rolling Hills - Entrance to Research Laboratories	<input type="checkbox"/>	<input type="checkbox"/>	A
VM 16 - Tree Farm - Before entrance to Farmer's Market	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 4 - Farmer's Market

VM 18 - Main market - Right & Downstairs from entrance	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 19 - Main market - NE of main entrance, by Cheese shop	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
VM 20 - Apiary	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G

Level 5 - Fort Frolic

VM 24 - Cocktail Lounge - Across from Marquis D'Epoque Tobacco	<input type="checkbox"/>	<input type="checkbox"/>	A
VM 27 - Poseidon Plaza - Inside entrance lobby, to left	<input type="checkbox"/>	<input type="checkbox"/>	A
VM 28 - Poseidon Plaza - Inside entrance lobby, to right	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G

Level 6 - Hephaestus

VM 31 - Bathysphere - Entrance to level	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 35 - Upper Heat Loss Monitoring	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 37 - Upper Workshops	<input type="checkbox"/>	<input type="checkbox"/>	A

Level 8 - Olympus Heights

VM 40 - Central Square - Inside the Bistro	<input type="checkbox"/>	<input type="checkbox"/>	A
VM 41 - Mercury Suites - Ground floor central square	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 9 - Apollo Square

VM 42 - Entrance	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
VM 43 - Central gallows square - At Gatherer's Garden	<input type="checkbox"/>	<input type="checkbox"/>	A
VM 44 - Artemis Suites - Ground floor	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G

Location **H? L2 Type**

Level 10 - Point Prometheus

VM 47 - Failsafe Armored Escorts - Ground floor, SE of center, in open	<input type="checkbox"/>	<input type="checkbox"/>	A
VM 48 - Failsafe Armored Escorts - Ground floor, SW of center, in room with ice blocking door	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 49 - Little Wonders Educational Facility - 2nd floor, West end	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 11 - Proving Grounds

VM 51 - Gift Shop	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 52 - Exit - At elevator to Fontaine	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 53 - Exit - At elevator to Fontaine	<input type="checkbox"/>	<input type="checkbox"/>	A

Pistol Rounds **N\$ 25 H\$ 19 L2\$ 10 # 6 Max 48 Standard Ammo**

Location **H? L2 Type**

Level 1 - Medical Pavilion

VM 1 - Foyer	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 2 - central medical bay - G & A pair to northwest of initial main Med Pavilion entrance	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 3 - central medical bay - G & A pair to northwest of initial main Med Pavilion entrance	<input type="checkbox"/>	<input type="checkbox"/>	A
VM 4 - down the stairs in rear of central medical - at the stairs	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 5 - Surgery Foyer	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 2 - Neptune's Bounty

VM 6 - Bathysphere Station - Entrance to level	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 7 - Lower Wharf - Near Gatherer's Garden	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 8 - Upper Wharf - North end, near bottom of stairs to Wharfmaster	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
VM 9 - Upper Wharf - South end, at security camera with Security Bullseye tonic	<input type="checkbox"/>	<input type="checkbox"/>	A

Level 3 - Arcadia

VM 14 - Lower Concourse - W End	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 15 - Lower Rolling Hills - Entrance to Research Laboratories	<input type="checkbox"/>	<input type="checkbox"/>	A
VM 17 - Research Laboratories - West end, in wet room	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 4 - Farmer's Market

VM 19 - Main market - NE of main entrance, by Cheese shop	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 21 - Winery	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 5 - Fort Frolic

VM 22 - Lower Atrium - At Entrance	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 24 - Cocktail Lounge - Across from Marquis D'Epoque Tobacco	<input type="checkbox"/>	<input type="checkbox"/>	A
VM 27 - Poseidon Plaza - Inside entrance lobby, to left	<input type="checkbox"/>	<input type="checkbox"/>	A

Level 6 - Hephaestus

VM 31 - Bathysphere - Entrance to level	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 37 - Upper Workshops	<input type="checkbox"/>	<input type="checkbox"/>	A

Level 8 - Olympus Heights

VM 40 - Central Square - Inside the Bistro	<input type="checkbox"/>	<input type="checkbox"/>	A
VM 41 - Mercury Suites - Ground floor central square	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 9 - Apollo Square

VM 42 - Entrance	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
VM 43 - Central gallows square - At Gatherer's Garden	<input type="checkbox"/>	<input type="checkbox"/>	A
VM 44 - Artemis Suites - Ground floor	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G

Level 10 - Point Prometheus

VM 47 - Failsafe Armored Escorts - Ground floor, SE of center, in open	<input type="checkbox"/>	<input type="checkbox"/>	A
VM 49 - Little Wonders Educational Facility - 2nd floor, West end	<input type="checkbox"/>	<input type="checkbox"/>	G

Pistol Rounds**N\$ 25 H\$ 19 L2\$ 10 # 6 Max 48 Standard Ammo****Location** **H? L2 Type****Level 11 - Proving Grounds**

VM 51 - Gift Shop	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 52 - Exit - At elevator to Fontaine	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 53 - Exit - At elevator to Fontaine	<input type="checkbox"/>	<input type="checkbox"/>	A

Proximity Mine**N\$ 75 H\$ 57 L2\$ 40 # 3 Max 6 Premium Ammo****Location** **H? L2 Type****Level 2 - Neptune's Bounty**

VM 10 - Fontaine Fisheries - Jet Postal	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
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Level 3 - Arcadia

VM 15 - Lower Rolling Hills - Entrance to Research Laboratories	<input type="checkbox"/>	<input checked="" type="checkbox"/>	A
VM 17 - Research Laboratories - West end, in wet room	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 4 - Farmer's Market

VM 21 - Winery	<input type="checkbox"/>	<input type="checkbox"/>	G
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Level 5 - Fort Frolic

VM 23 - Lower Atrium - Inside Lower Atrium	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 24 - Cocktail Lounge - Across from Marquis D'Epoque Tobacco	<input type="checkbox"/>	<input checked="" type="checkbox"/>	A
VM 25 - Upper Atrium - Outside entrance to Poseidon Plaza	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 27 - Poseidon Plaza - Inside entrance lobby, to left	<input type="checkbox"/>	<input checked="" type="checkbox"/>	A

Level 6 - Hephaestus

VM 36 - Upper Workshops	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
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Level 8 - Olympus Heights

VM 39 - Central Square - NE of the Bistro	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 40 - Central Square - Inside the Bistro	<input type="checkbox"/>	<input checked="" type="checkbox"/>	A

Level 9 - Apollo Square

VM 43 - Central gallows square - At Gatherer's Garden	<input type="checkbox"/>	<input checked="" type="checkbox"/>	A
VM 45 - Hestia Chambers - Fontaine's Center For The Poor	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G

Level 10 - Point Prometheus

VM 48 - Failsafe Armored Escorts - Ground floor, SW of center, in room with ice blocking door	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
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Steel-Tip Bolt**N\$ 30 H\$ 23 L2\$ 15 # 6 Max 48 Standard Ammo****Location** **H? L2 Type****Level 5 - Fort Frolic**

VM 24 - Cocktail Lounge - Across from Marquis D'Epoque Tobacco	<input type="checkbox"/>	<input type="checkbox"/>	A
VM 27 - Poseidon Plaza - Inside entrance lobby, to left	<input type="checkbox"/>	<input type="checkbox"/>	A
VM 29 - Poseidon Plaza - Eve's Garden	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 30 - Poseidon Plaza - Upstairs next to Sir Prize	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 6 - Hephaestus

VM 31 - Bathysphere - Entrance to level	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 35 - Upper Heat Loss Monitoring	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 37 - Upper Workshops	<input type="checkbox"/>	<input type="checkbox"/>	A

Level 8 - Olympus Heights

VM 40 - Central Square - Inside the Bistro	<input type="checkbox"/>	<input type="checkbox"/>	A
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Steel-Tip Bolt**N\$ 30 H\$ 23 L2\$ 15 # 6 Max 48 Standard Ammo****Location** **H? L2 Type****Level 9 - Apollo Square**

VM 43 - Central gallows square - At Gatherer's Garden	<input type="checkbox"/>	<input type="checkbox"/>	A
VM 45 - Hestia Chambers - Fontaine's Center For The Poor	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 10 - Point Prometheus

VM 47 - Failsafe Armored Escorts - Ground floor, SE of center, in open	<input type="checkbox"/>	<input type="checkbox"/>	A
VM 48 - Failsafe Armored Escorts - Ground floor, SW of center, in room with ice blocking door	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 11 - Proving Grounds

VM 51 - Gift Shop	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 52 - Exit - At elevator to Fontaine	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 53 - Exit - At elevator to Fontaine	<input type="checkbox"/>	<input type="checkbox"/>	A

Type: Misc**Automatic Hack Tool****N\$ 80 H\$ 60 L2\$ 40 # 1 Max 5****Location** **H? L2 Type****Level 2 - Neptune's Bounty**

VM 12 - Fontaine Fisheries - Freezer Top Floor	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
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Level 5 - Fort Frolic

VM 23 - Lower Atrium - Inside Lower Atrium	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
VM 25 - Upper Atrium - Outside entrance to Poseidon Plaza	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
VM 28 - Poseidon Plaza - Inside entrance lobby, to right	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 6 - Hephaestus

VM 33 - Central Control - Big room with desk in middle, on way to Ryan's Off	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
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Level 7 - Rapture Central Control

VM 38 - Entrance - To the right	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
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Level 8 - Olympus Heights

VM 39 - Central Square - NE of the Bistro	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
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Level 10 - Point Prometheus

VM 46 - Optimized Eugenics - 2nd story, on left just inside Optimized Eugenics	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
VM 50 - Little Wonders Educational Facility - 1st floor, East end	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G

Film**N\$ 15 H\$ 12 L2\$ 8 # 15 Max 100****Location** **H? L2 Type****Level 2 - Neptune's Bounty**

VM 7 - Lower Wharf - Near Gatherer's Garden	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 8 - Upper Wharf - North end, near bottom of stairs to Wharfmaster	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 10 - Fontaine Fisheries - Jet Postal	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 11 - Fontaine Fisheries - Fighting McDonagh	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 3 - Arcadia

VM 13 - Tea Garden - Upstairs NW	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
VM 14 - Lower Concourse - W End	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 16 - Tree Farm - Before entrance to Farmer's Market	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G

Film**N\$ 15 H\$ 12 L2\$ 8 # 15 Max 100****Location** **H? L2 Type****Level 4 - Farmer's Market**

VM 18 - Main market - Right & Downstairs from entrance	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
VM 19 - Main market - NE of main entrance, by Cheese shop	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 5 - Fort Frolic

VM 26 - Fleet Hall	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 29 - Poseidon Plaza - Eve's Garden	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 30 - Poseidon Plaza - Upstairs next to Sir Prize	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 6 - Hephaestus

VM 33 - Central Control - Big room with desk in middle, on way to Ryan's Off	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 36 - Upper Workshops	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 7 - Rapture Central Control

VM 38 - Entrance - To the right	<input type="checkbox"/>	<input type="checkbox"/>	G
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Level 8 - Olympus Heights

VM 41 - Mercury Suites - Ground floor central square	<input type="checkbox"/>	<input type="checkbox"/>	G
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Level 9 - Apollo Square

VM 42 - Entrance	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 44 - Artemis Suites - Ground floor	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 10 - Point Prometheus

VM 46 - Optimized Eugenics - 2nd story, on left just inside Optimized Eugenics	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 50 - Little Wonders Educational Facility - 1st floor, East end	<input type="checkbox"/>	<input type="checkbox"/>	G

Type: Replenish**Chechnya Vodka****N\$ 3 H\$ 2 L2\$ 2 # 1 Max 0****Location** **H? L2 Type****Level 1 - Medical Pavilion**

VM 1 - Foyer	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 2 - central medical bay - G & A pair to northwest of initial main Med Pavilion entrance	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 4 - down the stairs in rear of central medical - at the stairs	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 5 - Surgery Foyer	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 2 - Neptune's Bounty

VM 12 - Fontaine Fisheries - Freezer Top Floor	<input type="checkbox"/>	<input type="checkbox"/>	G
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Coffee**N\$ 5 H\$ 4 L2\$ 3 # 1 Max 0****Location** **H? L2 Type****Level 3 - Arcadia**

VM 16 - Tree Farm - Before entrance to Farmer's Market	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 17 - Research Laboratories - West end, in wet room	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 4 - Farmer's Market

VM 21 - Winery	<input type="checkbox"/>	<input type="checkbox"/>	G
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Creme-filled Cake

N\$ 2 H\$ 2 L2\$ 1 # 1 Max 0

Location **H? L2 Type**

Level 5 - Fort Frolic

VM 26 - Fleet Hall G

Level 6 - Hephaestus

VM 32 - Central Control - N of entrance to Ryan's Office G

VM 34 - Core - Bottom of Core G

EVE Hypo

N\$ 25 H\$ 19 L2\$ 10 # 1 Max 9

Location **H? L2 Type**

Level 1 - Medical Pavilion

VM 1 - Foyer G

VM 2 - central medical bay - G & A pair to northwest of initial main Med Pavilion entrance G

VM 4 - down the stairs in rear of central medical - at the stairs G

VM 5 - Surgery Foyer G

Level 2 - Neptune's Bounty

VM 6 - Bathysphere Station - Entrance to level G

VM 7 - Lower Wharf - Near Gatherer's Garden G

VM 8 - Upper Wharf - North end, near bottom of stairs to Wharfmaster G

VM 10 - Fontaine Fisheries - Jet Postal G

VM 11 - Fontaine Fisheries - Fighting McDonagh G

VM 12 - Fontaine Fisheries - Freezer Top Floor G

Level 3 - Arcadia

VM 13 - Tea Garden - Upstairs NW G

VM 17 - Research Laboratories - West end, in wet room G

Level 4 - Farmer's Market

VM 18 - Main market - Right & Downstairs from entrance G

VM 20 - Apiary G

VM 21 - Winery G

Level 5 - Fort Frolic

VM 22 - Lower Atrium - At Entrance G

VM 28 - Poseidon Plaza - Inside entrance lobby, to right G

VM 29 - Poseidon Plaza - Eve's Garden G

VM 30 - Poseidon Plaza - Upstairs next to Sir Prize G

Level 6 - Hephaestus

VM 32 - Central Control - N of entrance to Ryan's Office G

VM 33 - Central Control - Big room with desk in middle, on way to Ryan's Off G

VM 34 - Core - Bottom of Core G

VM 35 - Upper Heat Loss Monitoring G

VM 36 - Upper Workshops G

Level 7 - Rapture Central Control

VM 38 - Entrance - To the right G

Level 8 - Olympus Heights

VM 39 - Central Square - NE of the Bistro G

Level 9 - Apollo Square

VM 42 - Entrance G

VM 44 - Artemis Suites - Ground floor G

VM 45 - Hestia Chambers - Fontaine's Center For The Poor G

Location **H? L2 Type**

Level 10 - Point Prometheus

VM 46 - Optimized Eugenics - 2nd story, on left just inside Optimized Eugenics	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 49 - Little Wonders Educational Facility - 2nd floor, West end	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
VM 50 - Little Wonders Educational Facility - 1st floor, East end	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 11 - Proving Grounds

VM 51 - Gift Shop	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 52 - Exit - At elevator to Fontaine	<input type="checkbox"/>	<input type="checkbox"/>	G

First Aid Kit

Location **H? L2 Type**

Level 1 - Medical Pavilion

VM 1 - Foyer	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 2 - central medical bay - G & A pair to northwest of initial main Med Pavilion entrance	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 4 - down the stairs in rear of central medical - at the stairs	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 5 - Surgery Foyer	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 2 - Neptune's Bounty

VM 6 - Bathysphere Station - Entrance to level	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 7 - Lower Wharf - Near Gatherer's Garden	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 8 - Upper Wharf - North end, near bottom of stairs to Wharfmaster	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 10 - Fontaine Fisheries - Jet Postal	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 11 - Fontaine Fisheries - Fighting McDonagh	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 12 - Fontaine Fisheries - Freezer Top Floor	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 3 - Arcadia

VM 13 - Tea Garden - Upstairs NW	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 14 - Lower Concourse - W End	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 16 - Tree Farm - Before entrance to Farmer's Market	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 17 - Research Laboratories - West end, in wet room	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 4 - Farmer's Market

VM 18 - Main market - Right & Downstairs from entrance	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 19 - Main market - NE of main entrance, by Cheese shop	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 20 - Apiary	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 21 - Winery	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 5 - Fort Frolic

VM 22 - Lower Atrium - At Entrance	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 23 - Lower Atrium - Inside Lower Atrium	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 25 - Upper Atrium - Outside entrance to Poseidon Plaza	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 28 - Poseidon Plaza - Inside entrance lobby, to right	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 29 - Poseidon Plaza - Eve's Garden	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 30 - Poseidon Plaza - Upstairs next to Sir Prize	<input type="checkbox"/>	<input type="checkbox"/>	G

Level 6 - Hephaestus

VM 31 - Bathysphere - Entrance to level	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 32 - Central Control - N of entrance to Ryan's Office	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 33 - Central Control - Big room with desk in middle, on way to Ryan's Off	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 34 - Core - Bottom of Core	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 35 - Upper Heat Loss Monitoring	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 36 - Upper Workshops	<input type="checkbox"/>	<input type="checkbox"/>	G

First Aid Kit

N\$ 20 H\$ 15 L2\$ 10 # 1 Max 9

<u>Location</u>	<u>H?</u>	<u>L2</u>	<u>Type</u>
Level 7 - Rapture Central Control			
VM 38 - Entrance - To the right	<input type="checkbox"/>	<input type="checkbox"/>	G
Level 8 - Olympus Heights			
VM 39 - Central Square - NE of the Bistro	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 41 - Mercury Suites - Ground floor central square	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
Level 9 - Apollo Square			
VM 42 - Entrance	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 44 - Artemis Suites - Ground floor	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 45 - Hestia Chambers - Fontaine's Center For The Poor	<input type="checkbox"/>	<input type="checkbox"/>	G
Level 10 - Point Prometheus			
VM 46 - Optimized Eugenics - 2nd story, on left just inside Optimized Eugenics	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 48 - Failsafe Armored Escorts - Ground floor, SW of center, in room with ice blocking door	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 49 - Little Wonders Educational Facility - 2nd floor, West end	<input checked="" type="checkbox"/>	<input type="checkbox"/>	G
VM 50 - Little Wonders Educational Facility - 1st floor, East end	<input type="checkbox"/>	<input type="checkbox"/>	G
Level 11 - Proving Grounds			
VM 51 - Gift Shop	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 52 - Exit - At elevator to Fontaine	<input type="checkbox"/>	<input type="checkbox"/>	G

Pep Bar

N\$ 8 H\$ 6 L2\$ 4 # 1 Max 0

<u>Location</u>	<u>H?</u>	<u>L2</u>	<u>Type</u>
Level 3 - Arcadia			
VM 17 - Research Laboratories - West end, in wet room	<input type="checkbox"/>	<input type="checkbox"/>	G
Level 4 - Farmer's Market			
VM 21 - Winery	<input type="checkbox"/>	<input type="checkbox"/>	G
Level 5 - Fort Frolic			
VM 26 - Fleet Hall	<input type="checkbox"/>	<input type="checkbox"/>	G

Potato Chips

N\$ 4 H\$ 2 L2\$ 2 # 1 Max 0

<u>Location</u>	<u>H?</u>	<u>L2</u>	<u>Type</u>
Level 1 - Medical Pavilion			
VM 4 - down the stairs in rear of central medical - at the stairs	<input type="checkbox"/>	<input type="checkbox"/>	G
Level 2 - Neptune's Bounty			
VM 7 - Lower Wharf - Near Gatherer's Garden	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 10 - Fontaine Fisheries - Jet Postal	<input type="checkbox"/>	<input type="checkbox"/>	G
VM 12 - Fontaine Fisheries - Freezer Top Floor	<input type="checkbox"/>	<input type="checkbox"/>	G
Level 5 - Fort Frolic			
VM 26 - Fleet Hall	<input type="checkbox"/>	<input type="checkbox"/>	G

Ammo Banditos (Type "A" vending machines) only have one unit of Premium ammo (the second row of ammo types, when you hit your shift key), but it is at half price (L2\$).

No VMs anywhere have Invented ammo (third row of ammo when you hit Shift).

For more info, see http://bioshock.wikia.com/wiki/Vending_Machines